

## Personal, Social and Emotional Development

### Making Relationships

- \* Children share, take turns and play co-operatively with each other, being able to find a compromise
- \* Show sensitivity to others' needs and feelings

### Self Confidence & Self Aware

- \* Show confidence in speaking in a familiar group and will talk about their ideas
- \* Show confidence in trying out new activities

### Managing Feelings and Behaviour

- \* Children talk about their own and others' feelings and behaviour
- \* Discuss issues raised, stealing, being mean, relationships, right and wrong.
- \* Talk about and understand consequences

## Physical Development

### Moving and Handling

PE Lessons: balancing, throwing and catching, different ways to move, dancing soldiers Castle Games: Target games (archery), throwing, obstacle course, skittles – explore traditional games, Jousting Competition. Create an obstacle course to "invade" a castle.

**Gross motor:** Explore range of climbing, balancing and sliding apparatus, wheeled toys, bats and balls, in the outside area.

**Fine motor:** Sewing – cards, holes punched in paper, threading beads, dressing up – Knights and Princesses, make collages/models using scissors, glue, tape, paper, junk, use paintbrushes and mark-makers to develop writing skills

## Literacy

### Communication & Language

\*Hot seat story characters. Use imaginative talk in Castle role-play, small world play and puppet play.

### Reading

- \* Jack and the beanstalk, Princess and the Pea, Sleeping Beauty, Cinderella, The Frog Prince, Rapunzel etc
- \* Use descriptive language e.g. white as snow, Non-fiction create a visual collection of castles and royalty, Royal families, kings queens prince princesses.

### Writing

- \* We're going on a Dragon Hunt
- \* Labeling parts of a castle
- \* Ball invitations, writing letters with quills.
- \* Children to make up their own Knights Tale story, write captions and illustrate.

## Mathematics

**Pattern;** Symmetrical crowns. Repeating patterns for crowns and necklaces. Tessellation

**Adding and subtraction;** Castle dominoes, playing dominoes and adding dominoes. How can the prince reach Rapunzel in her tower? Length of her hair.

**Shape space and data handling;** Sizes, big and small, giant, dwarf. Make castles using junk modeling materials 3d shaped boxes, cube, cuboids, sphere and cylinder etc 2d shapes in pictures of castles. Time - Cinderella O'clock, 100 years, midnight day/night, clock, hours, minutes. Days of the week - Jaspers beanstalk  
Graph - favourite fairly stories at the start of the topic and again at the end.  
First, second, third ordering events or characters from stories.

## Expressive Arts & Design

### Exploring and Using Media and Materials

- \*Using stimulus (pictures, stories etc) to create: Junk model castles, shields, knights helmets, princess headwear e.g. crowns. Make castle collages from pictures of local castles.
- \*Natural art using pebbles, wood, leaves; Andy Goldsworthy.
- \*Painting - Use powder paints and string to create dragons, castle paintings, create royal portraits, observational drawings/paintings. Printing - Potato printing for dragon's footprint. Knights shields, castle emblems to seal letters etc.
- \*Song and dance: Learn songs like Sing a Song of Sixpence, Grand Old Duke of York, Humpty Dumpty. Learn how to bow and curtsy, soldiers dance.

### Being Imaginative

Make and star in your own Knights Tale movie.

## Understanding of the World

**Past and present:** Look at castles – features that make castles – drawbridges, moats turrets etc. Pendennis, St Mawes, St Michaels Mount, Restormal, Tintagel and King Arthur.

Why were castles made the way they were? Look at the different roles of people in who lived in Castles (knights, kings, queens, cooks, jesters etc) Do we have roles like these today?

### Technology

Use ICT based packages to create Knights story, story characters, castles, props eg shields etc.  
Children to film their own Knights Tale movie using iPads and cameras.  
Cooking; create a royal banquet fit for a king.

# What can we do at home?

- \* Look at fairy stories together, talk about the characters and settings.
- \* Play simple card games and board games e.g. snap or snakes and ladders.
- \* Collect pictures of castles and royalty, giants, dragons. Make up stories of Kings, Queens, dragons and Princesses.
- \* Talk about old / new buildings.
- \* Practice writing and recognizing teen numbers.
- \* Practice writing letters

## Parent Comment

This leaflet is designed to help keep you informed of some of the things that your child may be learning at school this term. We are taking traditional fairy tales and rhymes involving castles as our theme. Ask them to explain what they have been doing and let me know of anything interesting they say. Does their play at home reflect any of the work we have been doing at school? Have they done any writing, drawing or number work that they are proud of? Bring it in to show me. This sort of information is really useful to include in their Learning Journey. The Parent Comment box is there for you to say something positive about your child's work, play or progress they have made. Any questions - please ask. Thank you. Miss Aspden.

	I have written some captions in my own knights and dragons story.	
	I can find 1 more and 1 less than a number up to 10.	
	I can talk about some features some local castles.	
	I have made a 3D castle; can tell you what I used and how I did it.	
	I am good at sharing and can take turns without help.	

## Early Years Foundation Stage

# A Knights Tale



Name